Tournament Rules

* Basic Softball rules apply with the following exceptions
* Open lineup
* Continuous batting optional.
* Free Defensive Substitutions
* Coin Flip for home during pool play
* Higher Seed gets choice home or away during bracket –

teams that have same seed will coin flip i.e. (2 seed vs 2 seed)

* Courtesy runner for pitcher/catcher – farthest away in batting order.
* Pool Games can end in tie
* Run Rule 10,8 6 after 4, 5, 6.
* Game Length: 1:15 finish the inning
* Any coach or player ejection will have to sit the next game.
* During bracket play – need a winner, finish the inning.
* Artificial noise makers are not permitted. Failure to comply will result in removal from the park and or forfeiture of the game.
* There are no protests allowed in this tournament.
* If a game is forfeited after the game has started, the team forfeiting will lose 7-0. If they forfeit with a score greater than the 7-0 margin, that score will be used. I.E. if Team A is losing 11-2, and decides to forfeit during the game. The 11-2 score will be recorded, not 7-0.
* In the event that a team drops out of the tournament due to injuries, etc. We will do everything we can to insure everyone gets their allotted number of games. Regardless if a replacement team is found or not, the score of 7-0 will be the result.

**Grand Park and Kokomo Championship Fields have all turf fields. Only turf, molded cleats, or tennis shoes allowed.**

**Noblesville, Indianapolis Sports Park, and Chuck Klein are natural surfaces and steel cleats are allowed.**

**Any bat that is sanctioned by USSSA, ASA, USA Softball, NSA, or any sanctioning body is appropriate to be used in the Firecracker (with corresponding stamps)**